## Algorithms for Fitting the Constrained Lasso

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## Introduction

Constrained Lasso (James et al., 2013):

$$
\begin{array}{cl}
\text { minimize } & \frac{1}{2}\|\boldsymbol{y}-\boldsymbol{X} \boldsymbol{\beta}\|_{2}^{2}+\rho\|\boldsymbol{\beta}\|_{1} \\
\text { subject to } & \boldsymbol{A} \boldsymbol{\beta}=\boldsymbol{b} \text { and } \boldsymbol{C} \boldsymbol{\beta} \leq \boldsymbol{d}
\end{array}
$$

Augments the lasso (Tibshirani, 1996) with linear equality \& inequality constraints

- Can impose prior knowledge on the coefficient estimates
$\triangleright$ Monotonicity, non-negativity, sum-to-zero, etc.


## Motivation




## NC STATE UNIVERSITY

Algorithms (fixed value of $\rho$ )
Connection to the Generalized Lasso

Quadratic Programming
Standard QP form

$$
\begin{array}{cl}
\underset{\text { minimize }}{ } & \frac{1}{2} \boldsymbol{x}^{\prime} \boldsymbol{H} \boldsymbol{x}+\boldsymbol{f}^{\prime} \boldsymbol{x} \\
\text { subject to } & \boldsymbol{A} \boldsymbol{x}=\boldsymbol{b} \text { and } \boldsymbol{C} \boldsymbol{x} \leq \boldsymbol{d} .
\end{array}
$$

Trick: decompose $\boldsymbol{\beta}=\boldsymbol{\beta}^{+}-\boldsymbol{\beta}^{-}$, then plug into (1) and massage into the form of (2)
$-|\beta|=\beta^{+}+\beta^{-}$handles the $\ell_{1}$ penalty term

Alternating Direction Method of Multipliers
A problem of the form

$$
\begin{array}{cl}
\operatorname{minimize} & f(\boldsymbol{x})+g(\boldsymbol{x}) \\
\text { subject to } & \boldsymbol{x}+\boldsymbol{z}=\boldsymbol{c}
\end{array}
$$

can be solved using the following updates

$$
\begin{aligned}
& \boldsymbol{x}^{(t+1)} \leftarrow \operatorname{prox}_{\lambda f}\left(\boldsymbol{z}^{(t)}-\boldsymbol{c}+\boldsymbol{u}^{(t)}\right) \\
&\left.\boldsymbol{z}^{(t+1)} \leftarrow \operatorname{prox}_{\lambda g} \boldsymbol{x}^{(t+1)}-\boldsymbol{c}+\boldsymbol{u}^{(t)}\right) \\
& \boldsymbol{u}^{(t+1)} \leftarrow \boldsymbol{u}^{(t)}+\boldsymbol{x}^{(t+1)}+\boldsymbol{z}^{(t+1)}-\boldsymbol{c}
\end{aligned}
$$

Solution Path Algorithm (all values of $\rho$ )

## Steps to deriving the path algorithm:

- Derive the KKT stationarity conditions
- Apply the implicit function theorem to view as a function of $\rho$

$$
\frac{d}{d \rho}\left(\begin{array}{c}
\boldsymbol{\beta} \\
\boldsymbol{\lambda} \\
\boldsymbol{\mu}
\end{array}\right)=-\left(\begin{array}{ccc}
\boldsymbol{X}^{T} \boldsymbol{X} & \boldsymbol{A}^{T} & \boldsymbol{C}^{T} \\
\boldsymbol{A} & \mathbf{0} & \mathbf{0} \\
\boldsymbol{C} & \mathbf{0} & \mathbf{0}
\end{array}\right)^{-1}\left(\begin{array}{l}
\boldsymbol{s} \\
\mathbf{0} \\
\mathbf{0}
\end{array}\right)
$$

Determine what keeps the RHS of this equation
constant for the non-zero ("active") coefficients
$>$ Constant derivatives $\Rightarrow$ piecewise linear path
$>$ Changes in the derivatives correspond to kinks in the path

Events to monitor along the path:

- A non-zero ("active") coefficient becomes 0 (or vice versa)
- An inequality constraint hits or escapes the boundary ( $\boldsymbol{c}_{l}^{T} \boldsymbol{\beta}=d_{l}$ )
- Violations of the subgradient conditions

$$
\frac{\partial}{\partial \beta_{j}}\|\boldsymbol{\beta}\|_{1}=s_{j}(\rho)= \begin{cases}1 & \beta_{j}(\rho)>0 \\ {[-1,1]} & \beta_{j}(\rho)=0 \\ -1 & \beta_{j}(\rho)<0\end{cases}
$$

Algorithm Runtime Comparison: Simulation Results
Sum-to-zero Constraint


Non-negative Lasso


Algorithm runtimes from 20 replicates using an Intel iT-4510U 2.0 GHz processor with 8 GB memory. QP was solved using the Gurobi Optimizer. ADMM used a convergence tolerance of $10^{-4}$. Solution path algorithm is averaged across the number of kinks in the path. $\rho_{\text {scale }}$ is the value of $\rho$ as a fraction of the maximum $\rho$; that is, $=\rho_{\text {scale }} \cdot \max (\rho)$.

- ADMM is comparable or faster than QP but is more sensitive to $\rho$
- Solution path is comparable to other methods at $10-15$ values of $\rho$, but gives entire path
- ADMM is usually faster than QP
- Solution path has less of an advantage, but at worst is comparable to other methods

Generalized lasso (Tibshirani \& Taylor, 2011):

$$
\begin{equation*}
\text { minimize } \frac{1}{2}\|\boldsymbol{y}-\boldsymbol{X} \boldsymbol{\beta}\|_{2}^{2}+\rho\|\boldsymbol{D} \boldsymbol{\beta}\|_{1}, \tag{3}
\end{equation*}
$$

$\boldsymbol{D} \in \mathbb{R}^{m \times p}$ is a fixed regularization matrix.
General formulation, includes many variants of the lasso as special case

- Lasso, fused and sparse fused lassos (1d, 2d, and graph versions)

Smoothing \& trend filtering
Can it be transformed into a constrained lasso?
Using a change of variables, after simplifying we ultimately end up with a constrained lasso problem

$$
\begin{array}{cl}
\text { minimize } & \frac{1}{2}\left\|\boldsymbol{y}-\boldsymbol{X} \boldsymbol{D}^{+} \boldsymbol{\alpha}-\boldsymbol{X} \boldsymbol{V}_{2} \boldsymbol{\gamma}\right\|_{2}^{2}+\rho\|\boldsymbol{\alpha}\|_{1} \\
\text { subject to } & \boldsymbol{U}_{2}^{T} \boldsymbol{\alpha}=\mathbf{0} .
\end{array}
$$

- Holds for any regularization matrix $\boldsymbol{D}$
$\checkmark$ Other researchers required special structure on $\boldsymbol{D}$ (James et al., 2013; Tibshirani \& Taylor, 2011)


## Sparse Fused Lasso: Brain Tumor Data



- Verifies use of the constrained lasso to solve a generalized lasso
Contributions
Derive \& compare various algorithms for solving the
constrained lasso
$\triangleright$ General formulation, no need to reinvent the wheel
$\triangleright$ Novel derivation of an efficient solution path algorithm
Show that any generalized lasso can be formulated as a
constrained lasso
$\triangleright$ Algorithms/results applicable to a large class of problems
Matlab code available in SparseReg toolbox on Github

